Victoria Road Primary School
Calculation Policy

POLICY DOCUMENT

Approved by: HT

Date: June 2026

Date of next review: June 2029

Our Maths Scheme

At Victoria Road Primary School, we work closely with the Kent and Medway Maths Hub to develop our Maths Mastery skills. We follow the White Rose scheme, a carefully sequenced curriculum which is aligned to the legal requirements of the Early Years Foundation Stage (EYFS) and the National Curriculum.

Our calculation policy has been adapted from the White Rose policies.

Teaching for Mastery

‘Teaching for Mastery’ is based on the belief that all children can achieve in maths.

In Teaching for Mastery, all children are taught together. Children learn new concepts in small, logical steps and mathematical models and images are used to explore these. Children are taught to deepen their understanding through reasoning and problem solving. Challenges are given at each level that are accessible to all and encourage the applying of the skills learnt.

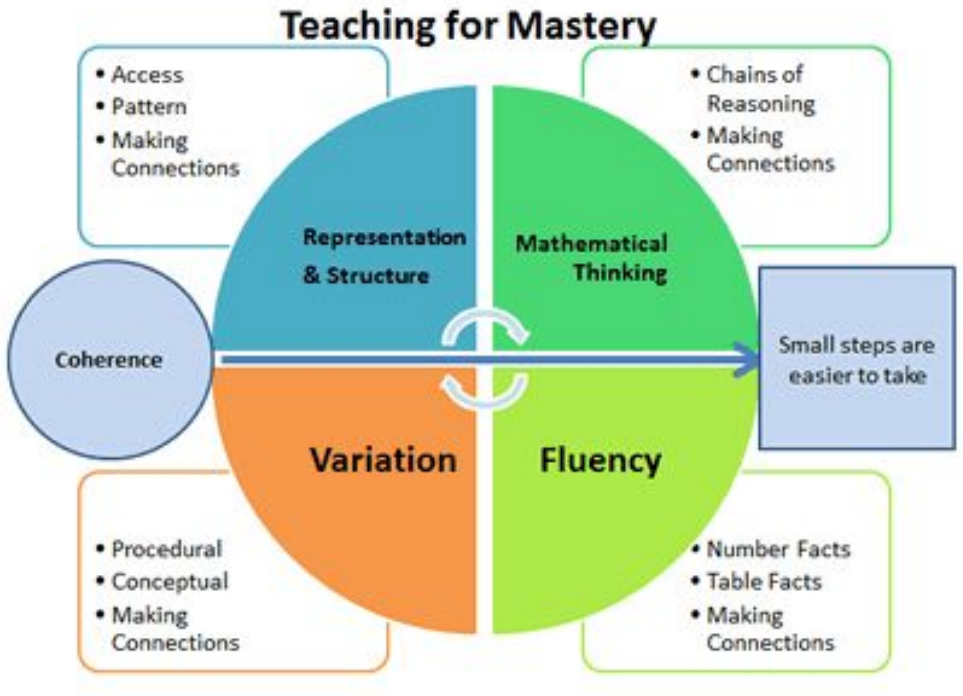
MATHSHUBS KENT AND MEDWAY

NCETM NATIONAL CENTRE FOR EXCELLENCE IN THE TEACHING OF MATHEMATICS

Teaching for Mastery-The Five Big Ideas

The national curriculum for mathematics aims to ensure that all pupils:

- **become fluent in the fundamentals of mathematics**, including using varied and **frequent practice** with increasing complex problems over time, so that pupils develop conceptual understanding and the ability to **recall and apply knowledge rapidly and accurately**.
- **reason mathematically** by following a line of enquiry, thinking about relationships, developing an argument and justification or proof using **mathematical language**.
- can **solve problems by applying their mathematics** to a variety of problems with increasing explanations and understanding, including breaking down problems into a series of simpler steps and persevering in seeking solutions.

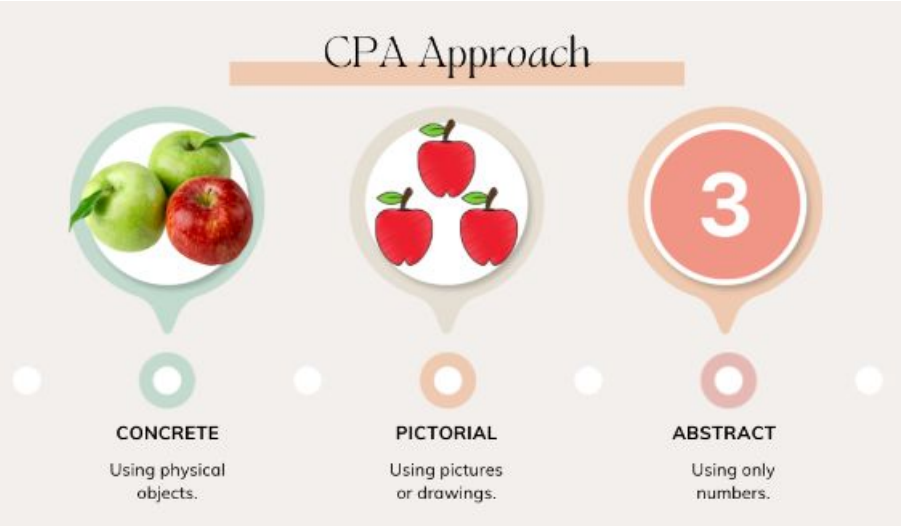


Teaching for Mastery

Teaching for Mastery uses the CPA approach:

Concrete → *Pictorial* → *Abstract*

This approach helps to develop a deep understanding of maths by 'doing' with physical objects, then 'showing' using pictures or drawings to represent it and then finally answering questions in the abstract, by only using numbers and words.



What does the EYFS Framework say about Mathematics?

Developing a strong grounding in number is essential so that all children develop the necessary building blocks to excel mathematically.

Children should be able to:

- Count confidently
- Develop a deep understanding of the numbers to 10
- Understand the relationship between them and the patterns within those numbers
-

By providing frequent and varied opportunities to build and apply understanding - such as manipulatives, including small pebbles and tens frames for organising counting - children will develop a secure base of knowledge and vocabulary from which mastery of mathematics is built.

It is important that the curriculum includes rich opportunities for children to develop their spatial reasoning skills across all areas of mathematics including shape, space and measures, it is important that children develop a positive attitudes and interest in mathematics, look for patterns and relationships, spot connections, ‘have a go’, talk to adults and peers about what they notice and not be afraid to make mistakes.

Reception Guidance

White Rose guidance underpins the Educational Programme for Mathematics (DfE March 2021) and will support teachers to deliver a curriculum that embeds mathematical thinking and talk.

The overviews we follow support the ethos of the EYFS, whilst at the same time enables teachers to create a mathematically rich curriculum. It also allows for key mathematical concepts to be revisited and developed further across the year.

The guidance is divided into 10 phases and provides a variety of opportunities to develop the understanding of number, shape, measure and spatial thinking.

EYFS Long Term Overview

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	Week 14
Autumn	Getting to Know You			Just Like Me!			It's Me 1 2 3!			Light and Dark			Consolidation	
Spring	Alive in 5!			Growing 6, 7, 8			Building 9 and 10			Consolidation				
Summer	To 20 and Beyond			First Then Now			Find My Pattern			On The Move				


Week 1
Week 2
Week 3
Week 4
Week 5
Week 6
Week 7
Week 8
Week 9
Week 10
Week 11
Week 12
Autumn
Getting to know you
Match, sort and compare
FREE TRIAL
Free trial
VIEW
Talk about measure and patterns
VIEW
It's me 1, 2, 3
VIEW
Circles and triangles
VIEW
1, 2, 3, 4, 5
VIEW
Shapes with 4 sides
VIEW
Spring
Alive in 5
VIEW
Mass and capacity
VIEW
Growing 6, 7, 8
VIEW
Length, height and time
VIEW
Building 9 and 10
VIEW
Explore 3-D shapes
VIEW
Summer
To 20 and beyond
VIEW
How many now?
VIEW
Manipu... compose and decom...
VIEW
Sharing and grouping
VIEW
Visualise, build and map
VIEW
Make connections
VIEW
Consolidation

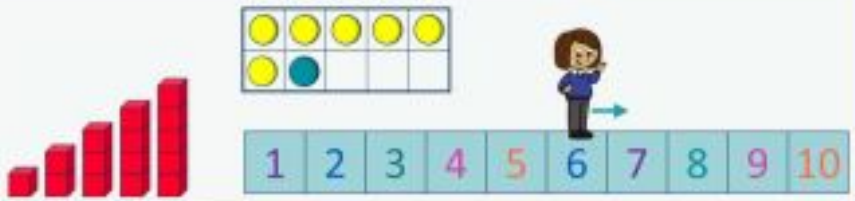
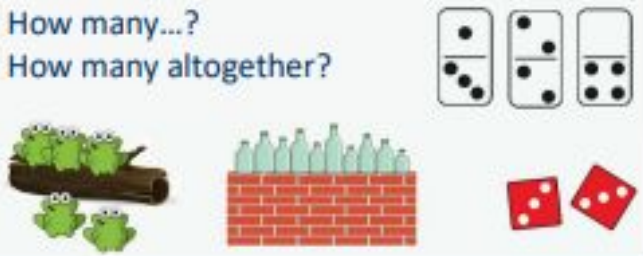
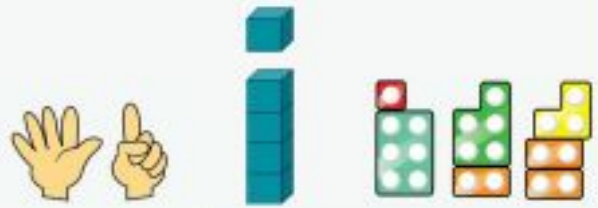
What Maths learning looks like in EYFS

Progression of skills – Addition

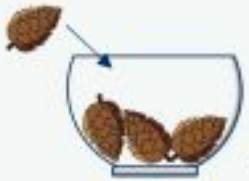
Nursery	Reception
• Subitise to 3 • Count how many • Make numbers to 5 • Add 1 more (through songs and rhymes)	• Conceptually subitise to 5 • 1 more • Notice the composition of numbers within 10 • Combine 2 groups • Add more

Addition

White Rose MATHS

Reception	• Have a deep understanding of numbers to 10, including the composition of each number. • Subitise (recognise quantities without counting) up to 5 • Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 and some number bonds to 10, including double facts.
Progression of skills	**Key representations**
Conceptually subitise to 5 Notice the parts that make up the whole.	What do you see? How do you see it? 
1 more Continue to link to stories, songs and rhymes.	1 more than … is … 
Notice the composition of numbers within 10 Link to stories, songs and rhymes.	How many…? How many…? How many altogether? 
	How many ways can you make…? 

Addition

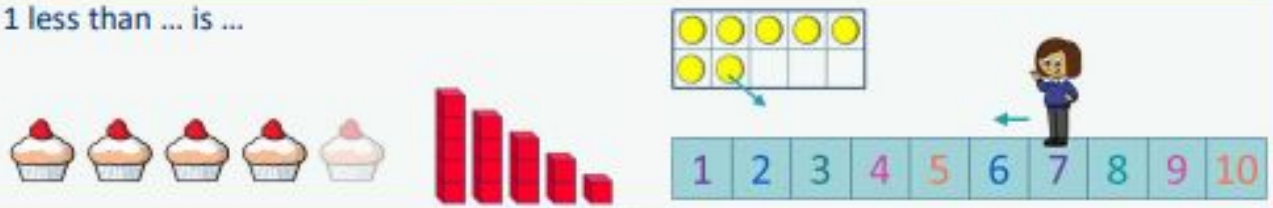
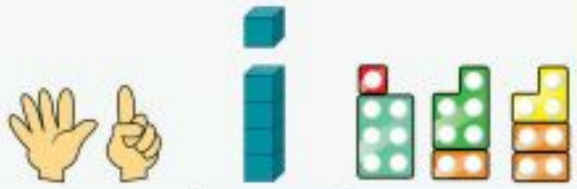
Progression of skills	Key representations	
Combine 2 groups 2 groups are combined to find the total.	There are .... There are .... There are .... altogether.   	.... and .... make .... 
Add more A quantity is increased.	First... Then.... Now....   	I have .... I add .... more. Now I have....   

Progression of skills – Subtraction

Nursery	Reception
• Subitise to 3 • Count how many • Make numbers to 5 • Take 1 away (through songs and rhymes)	• Conceptually subitise to 5 • 1 less • Notice the composition of numbers within 10 • Partition • Take away

Subtraction

White Rose MATHS

Reception	• Have a deep understanding of number to 10, including the composition of each number. • Subitise (recognise quantities without counting) up to 5 • Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (and some subtraction facts) and some number bonds to 10, including double facts.
Progression of skills	**Key representations**
Conceptually subitise to 5 Notice the parts that make up the whole.	What do you see? How do you see it? 
1 less Continue to link to stories, songs and rhymes.	1 less than … is … 
Notice the composition of numbers within 10 Link to stories, songs and rhymes.	How many…? How many…? How many altogether?  How many ways can you make…? 

Subtraction

White Rose MATHS

Progression of skills	Key representations	
Partition Using objects, explore different ways to partition a number into 2 or more parts.	There are … altogether. I can see … here and … there.   	… and … make … 
Take away A quantity is reduced.	First… Then… Now…   	I have … I take … away Now I have …   

Progression of skills – Multiplication

Nursery	Reception
• Continue with counting and subitising skills as a foundation for later work on equal groups. (see addition and subtraction sections)	• Double to 10 • Make equal groups

Multiplication

White Rose MATHS

Reception	• Have a deep understanding of number to 10, including the composition of each number. • Subitise (recognise quantities without counting) up to 5 • Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 and some number bonds to 10, including double facts. • Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally.
Progression of skills	**Key representations**
Double to 10 Prompt children to notice that double means twice as many and to notice that there are two equal groups.	Double … is … … is double … 
Make equal groups Provide opportunities to make equal groups when tidying up or during snack time. Encourage children to check that each group has the same amount.	There are … groups of … There are … altogether. 

Progression of skills – Division

Nursery	Reception
• Continue with counting and subitising skills as a foundation for later work on equal groups. (see addition and subtraction sections)	• Sharing • Grouping

Division

White Rose MATHS

Reception	• Have a deep understanding of number to 10, including the composition of each number. • Subitise (recognise quantities without counting) up to 5 • Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 and some number bonds to 10, including double facts. • Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally.
Progression of skills	**Key representations**
Sharing Provide practical activities such as sharing items during snack time. Encourage children to check whether items have been shared fairly (equally).	There are … altogether. They are shared equally between … groups. 
Grouping Provide opportunities to make equal groups when tidying up or during snack time. Encourage children to check that each group has the same amount.	There are … groups of … There are … altogether. 

Mastering Number

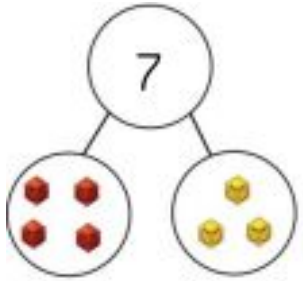
In Reception, Year 1 and Year 2, the children are taking part in Mastering Number from NCETM which focuses on composition of number and subitising. In Year 4 and 5, Mastering Number supports multiplicative skills.

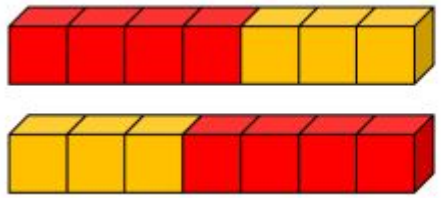
This project aims to secure firm foundations in the development of good number sense for all children from The aim is that children will gain fluency in calculation and a confidence with number.

Models and images to support the learning of addition and subtraction

The next few slides show a range of different models and images that could be used to support the learning of addition and subtraction.

The slides show the benefits of each model/image and links between the different operations.

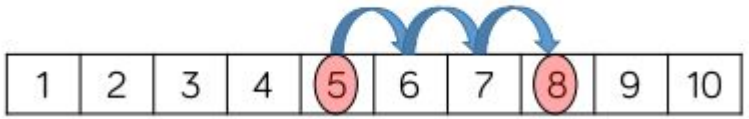




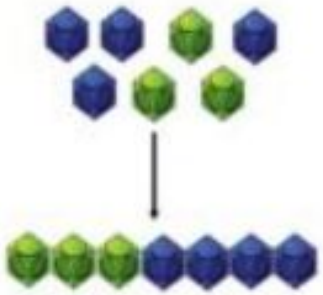
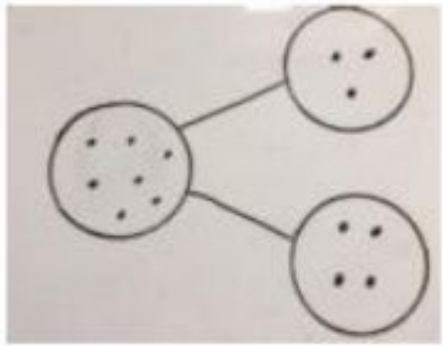
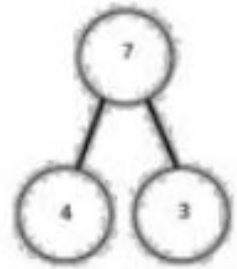
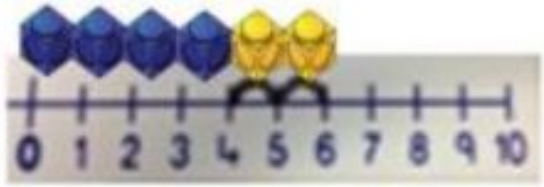
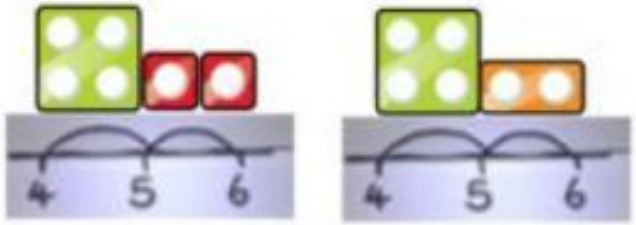
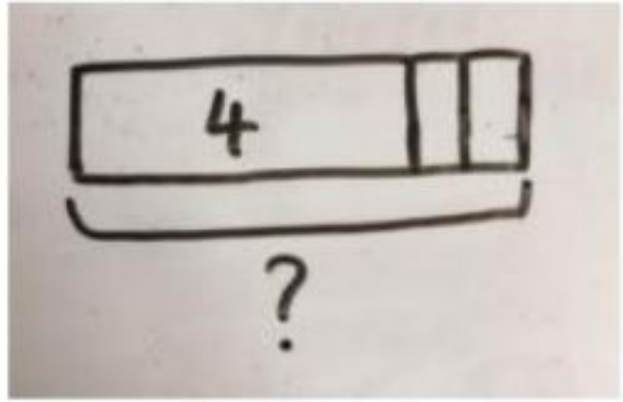
$7 = 4 + 3$

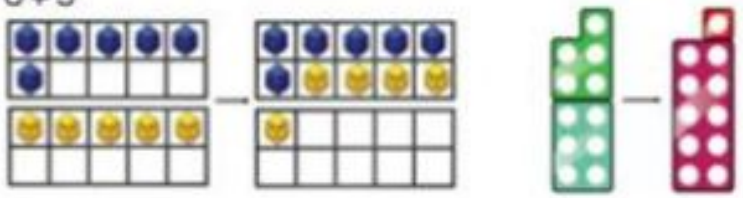
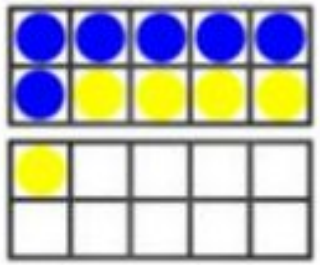
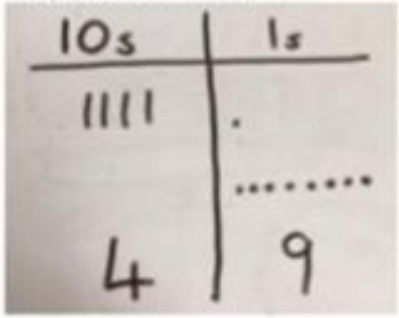
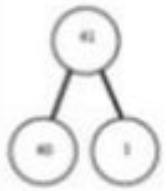
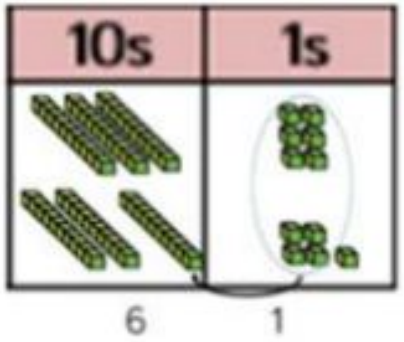
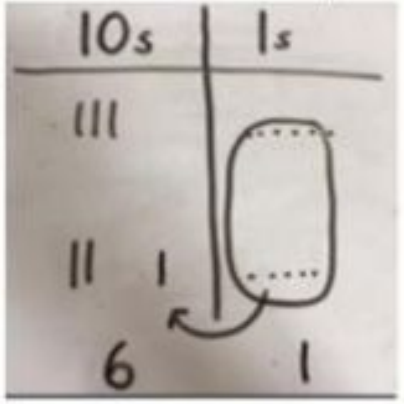
$7 = 3 + 4$

$5 + 3 = 8$

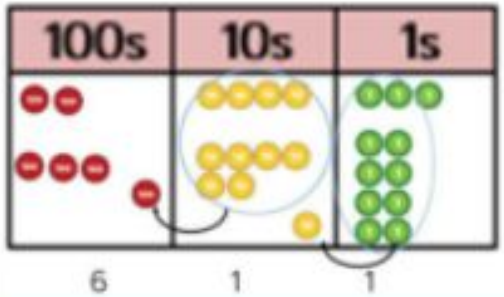


Addition

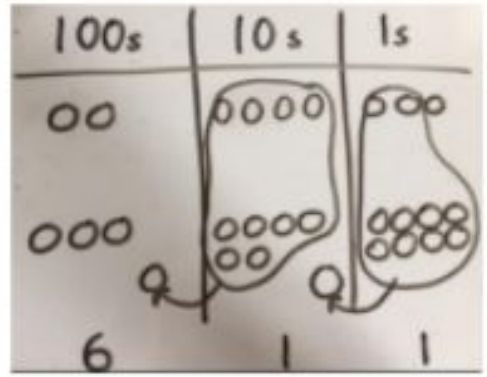
Concrete	Pictorial	Abstract
Combining two parts to make a whole (use other resources too e.g. eggs, shells, teddy bears, cars). 	Children to represent the cubes using dots or crosses. They could put each part on a part whole model too. 	4 + 3 = 7 Four is a part, 3 is a part and the whole is seven. 
Counting on using number lines using cubes or Numicon.  	A bar model which encourages the children to count on, rather than count all. 	The abstract number line: What is 2 more than 4? What is the sum of 2 and 4? What is the total of 4 and 2? 4 + 2 

Regrouping to make 10; using ten frames and counters/cubes or using Numicon. 6 + 5 	Children to draw the ten frame and counters/cubes. 	Children to develop an understanding of equality e.g. $6 + \square = 11$ $6 + 5 = 5 + \square$ $6 + 5 = \square + 4$
TO + O using base 10. Continue to develop understanding of partitioning and place value. 41 + 8 	Children to represent the base 10 e.g. lines for tens and dot/crosses for ones. 	41 + 8  1 + 8 = 9 40 + 9 = 49 4 1 + 8 4 9
TO + TO using base 10. Continue to develop understanding of partitioning and place value. 36 + 25 	Chidlren to represent the base 10 in a place value chart. 	Looking for ways to make 10. 36 + 25= 1 5 30 + 20 = 50 5 + 5 = 10 50 + 10 + 1 = 61 Formal method: 36 +25 61 1

Use of place value counters to add HTO + TO, HTO + HTO etc. When there are 10 ones in the 1s column- we exchange for 1 ten, when there are 10 tens in the 10s column- we exchange for 1 hundred.

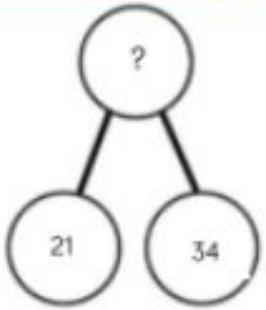


Chidren to represent the counters in a place value chart, circling when they make an exchange.



$$\begin{array}{r} 243 \\ +368 \\ \hline 611 \\ \hline 1\ 1 \end{array}$$

Conceptual variation; different ways to ask children to solve 21 + 34



?	
21	34

Word problems:
In year 3, there are 21 children and in year 4, there are 34 children.
How many children in total?

21 + 34 = 55. Prove it

$$\begin{array}{r} 21 \\ +34 \\ \hline \\ \hline \end{array}$$

21 + 34 =

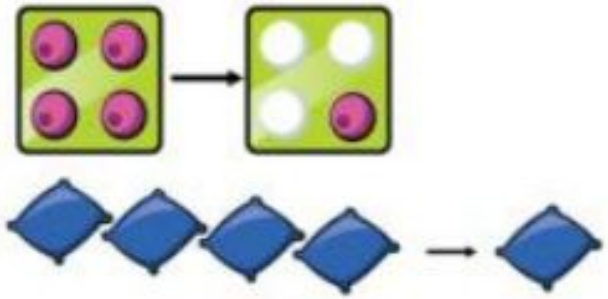
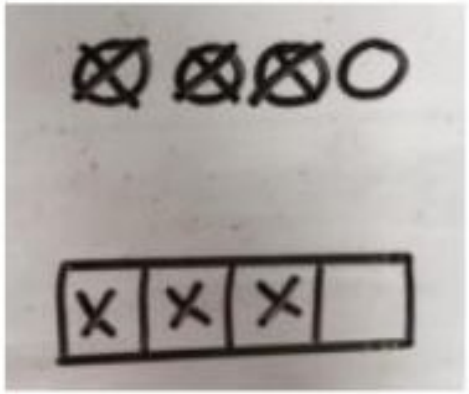
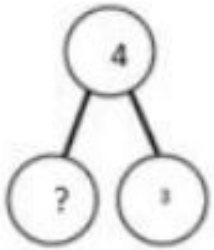
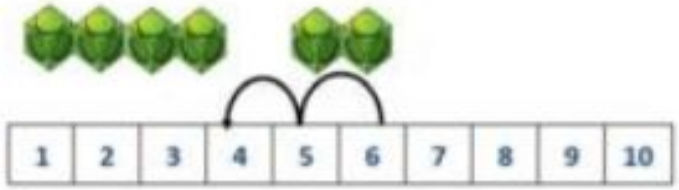
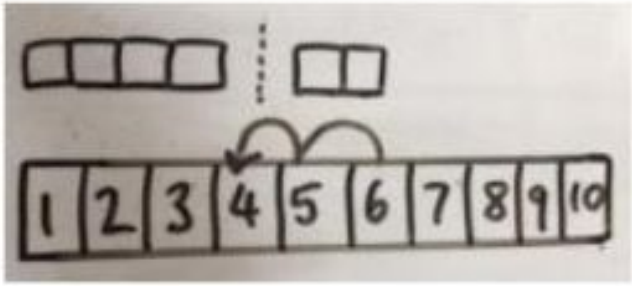
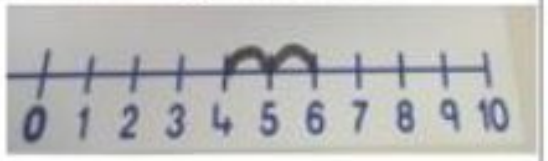
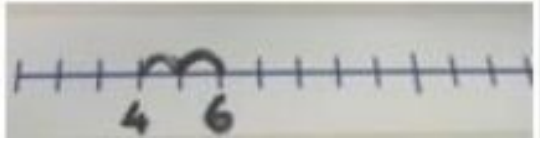
$\square$ = 21 + 34

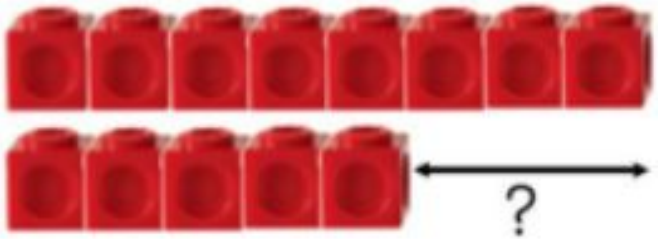
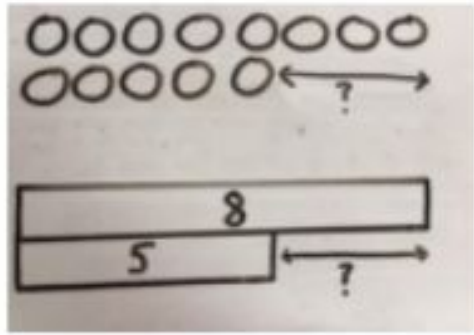
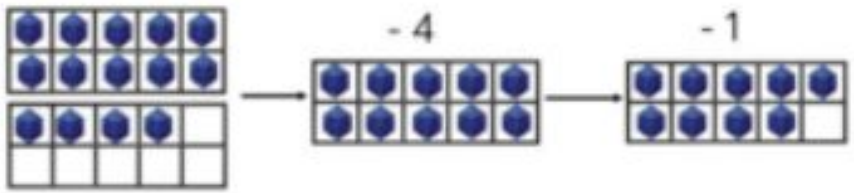
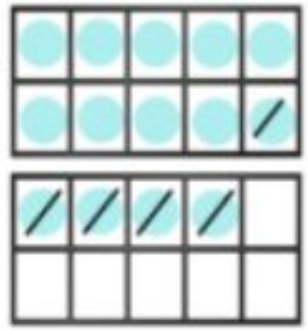
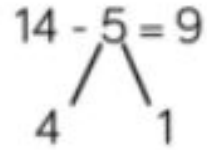
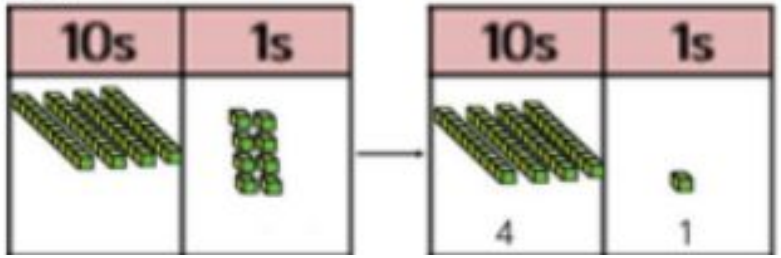
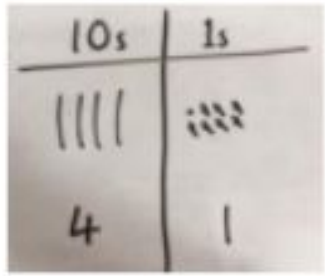
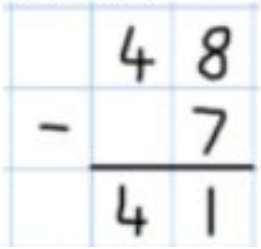
Calculate the sum of twenty-one and thirty-four.

Missing digit problems:

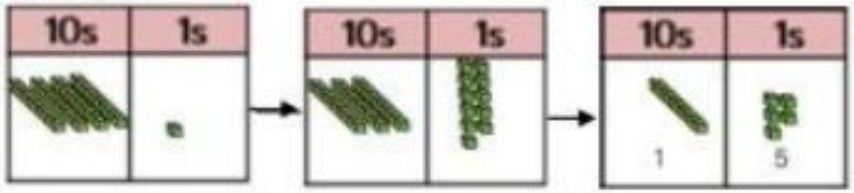
10s	1s
	1
	?
?	5

Subtraction

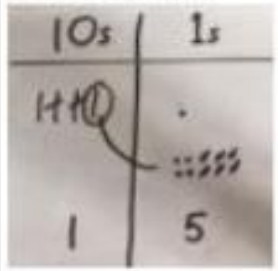
Concrete	Pictorial	Abstract
Physically taking away and removing objects from a whole (ten frames, Numicon, cubes and other items such as beanbags could be used). 4 - 3 = 1 	Children to draw the concrete resources they are using and cross out the correct amount. The bar model can also be used. 	4- 3 =   
Counting back (using number lines or number tracks) children start with 6 and count back 2. 6 - 2 = 4  	Children to represent what they see pictorially e.g.  	Children to represent the calculation on a number line or number track and show their jumps. Encourage children to use an empty number line  

Finding the difference (using cubes, Numicon or Cuisenaire rods, other objects can also be used). Calculate the difference between 8 and 5. 	Children to draw the cubes/other concrete objects which they have used or use the bar model to illustrate what they need to calculate. 	Find the difference between 8 and 5. 8 – 5, the difference is ☐ Children to explore why 9 - 6 = 8 – 5 = 7 – 4 have the same difference.
Making 10 using ten frames. 14 – 5 	Children to present the ten frame pictorially and discuss what they did to make 10. 	Children to show how they can make 10 by partitioning the subtrahend.  14 – 4 = 10 10 – 1 = 9
Column method using base 10. 48-7 	Children to represent the base 10 pictorially. 	Column method or children could count back 7. 

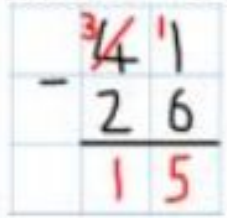
Column method using base 10 and having to exchange.
41 - 26



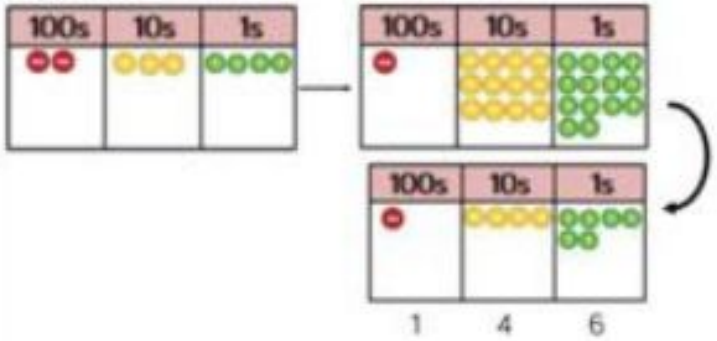
Represent the base 10 pictorially, remembering to show the exchange.



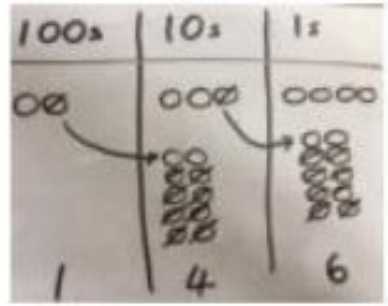
Formal column method. Children must understand that when they have exchanged the 10 they still have 41 because 41 = 30 + 11.



Column method using place value counters.
234 - 88



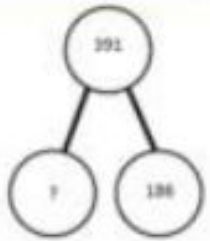
Represent the place value counters pictorially, remembering to show what has been exchanged.



Formal colum method. Children must understand what has happened when they have crossed out digits.

$$\begin{array}{r} {}^{2}\not{2}\,{}^{1}\not{3}4 \\ -\ 88 \\ \hline 6 \end{array}$$

Conceptual variation; different ways to ask children to solve 391 - 186



391	
186	?

Raj spent £391, Timmy spent £186.
How much more did Raj spend?

Calculate the difference between 391 and 186.

□ = 391 - 186

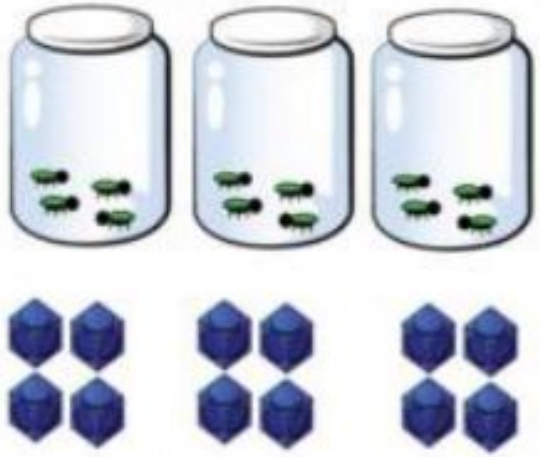
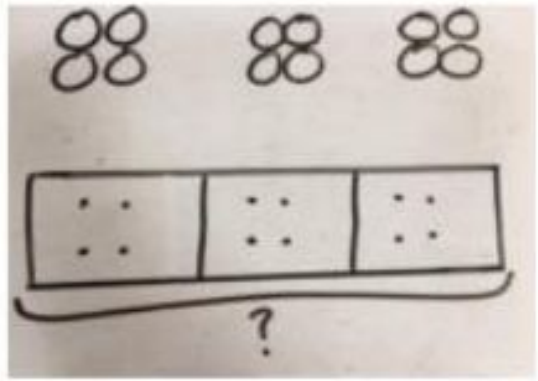
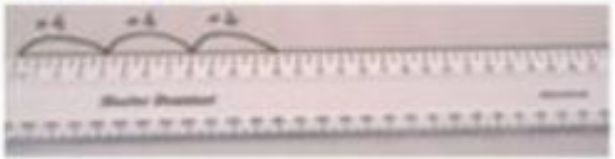
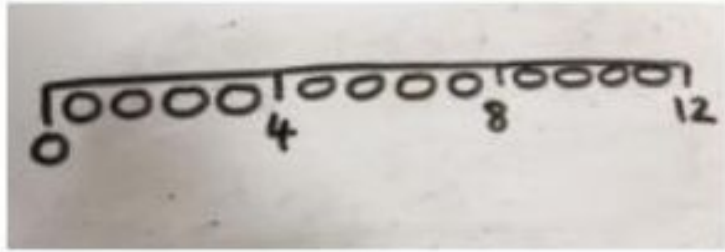
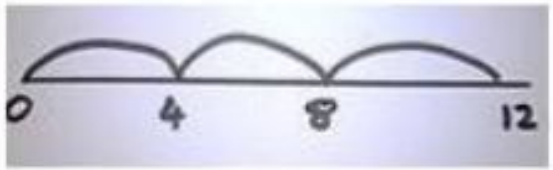
391
-186

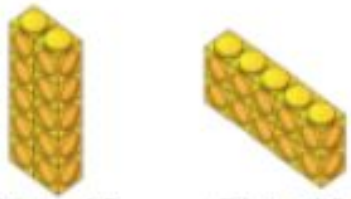
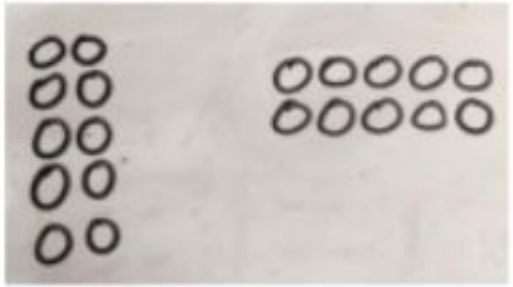
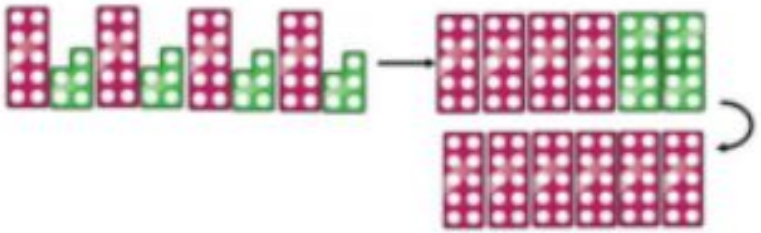
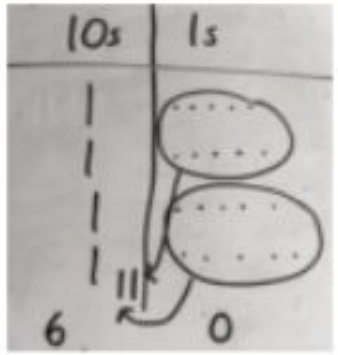
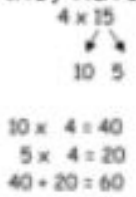
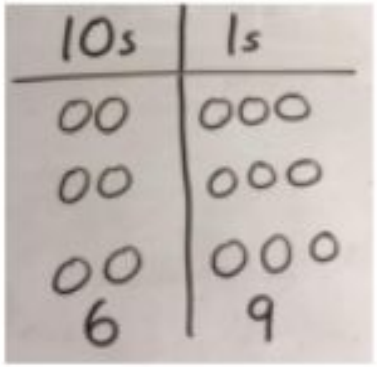
What is 186 less than 391?

Missing digit calculations

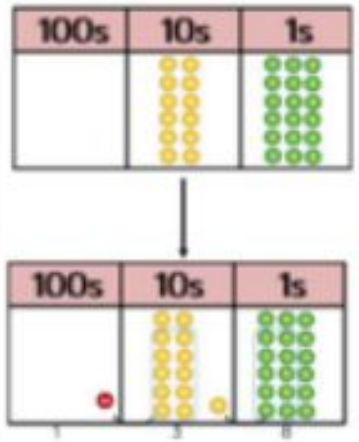
$$\begin{array}{r} 3\ 9\ \square \\ -\ \square\ \square\ 6 \\ \hline \square\ 0\ 5 \end{array}$$

Multiplication

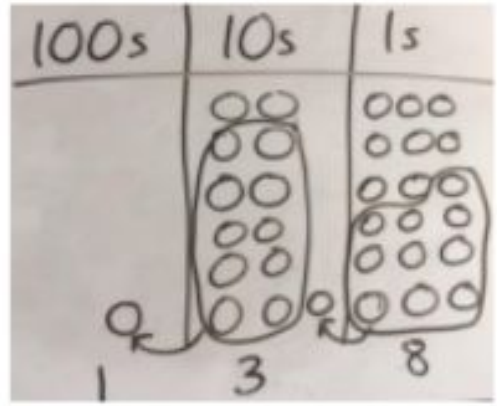
Concrete	Pictorial	Abstract
Repeated grouping/repeated addition 3 × 4 4 + 4 + 4 There are 3 equal groups, with 4 in each group. 	Children to represent the practical resources in a picture and use a bar model. 	3 × 4 = 12 4 + 4 + 4 = 12
Number lines to show repeated groups- 3 × 4   Cuisenaire rods can be used too.	Represent this pictorially alongside a number line e.g.: 	Abstract number line showing three jumps of four. 3 × 4 = 12 

Use arrays to illustrate commutativity counters and other objects can also be used. $2 \times 5 = 5 \times 2$  2 lots of 5 5 lots of 2	Children to represent the arrays pictorially. 	Children to be able to use an array to write a range of calculations e.g. $10 = 2 \times 5$ $5 \times 2 = 10$ $2 + 2 + 2 + 2 + 2 = 10$ $10 = 5 + 5$
Partition to multiply using Numicon, base 10 or Cuisenaire rods. 4×15 	Children to represent the concrete manipulatives pictorially. 	Children to be encouraged to show the steps they have taken.  A number line can also be used 
Formal column method with place value counters (base 10 can also be used.) 3×23 	Children to represent the counters pictorially. 	Children to record what it is they are doing to show understanding. 3×23 $20 \quad 3$ $3 \times 20 = 60$ $3 \times 3 = 9$ $60 + 9 = 69$ $\begin{array}{r} 23 \\ \times \ 3 \\ \hline 69 \end{array}$

Formal column method with place value counters.
6 x 23



Children to represent the counters/base 10, pictorially e.g. the image below.



Formal written method

$$6 \times 23 =$$

$$\begin{array}{r} 23 \\ \times\ 6 \\ \hline 138 \\ \hline 1\ 1 \end{array}$$

When children start to multiply 3d × 3d and 4d × 2d etc., they should be confident with the abstract:

To get 744 children have solved 6 × 124.
To get 2480 they have solved 20 × 124.

$$\begin{array}{r} 1\ 2\ 4 \\ \times\ \ 2\ 6 \\ \hline 7\ 4\ 4 \\ 2\ 4\ 8\ 0 \\ \hline 3\ 2\ 2\ 4 \\ \hline 1\ 1 \end{array}$$

Answer: 3224

Conceptual variation; different ways to ask children to solve 6 × 23

23	23	23	23	23	23

?

Mai had to swim 23 lengths, 6 times a week.
How many lengths did she swim in one week?

With the counters, prove that 6 x 23 = 138

Find the product of 6 and 23

6 × 23 =

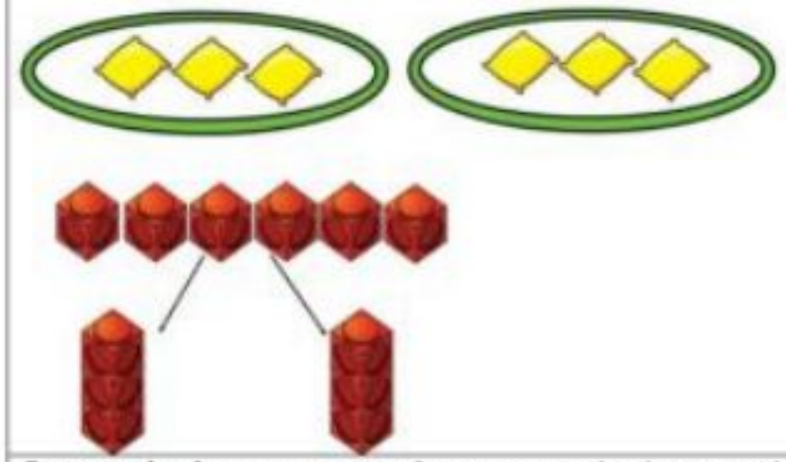
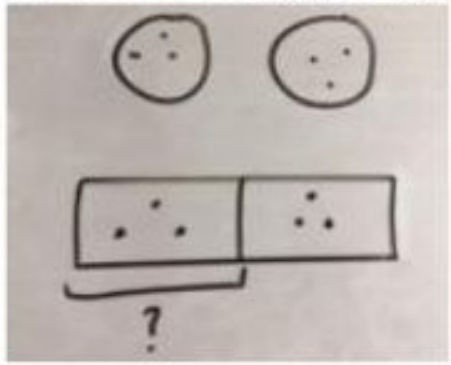
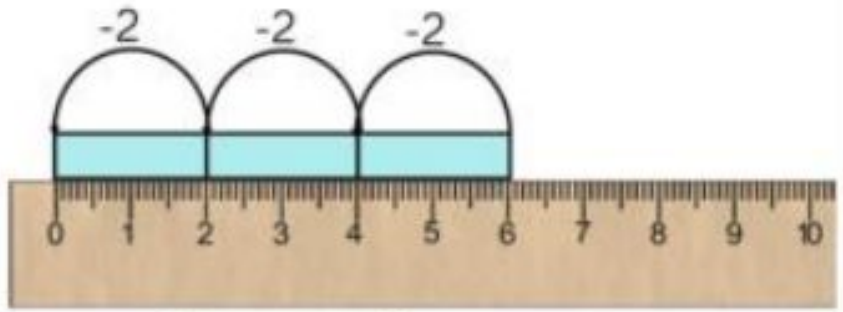
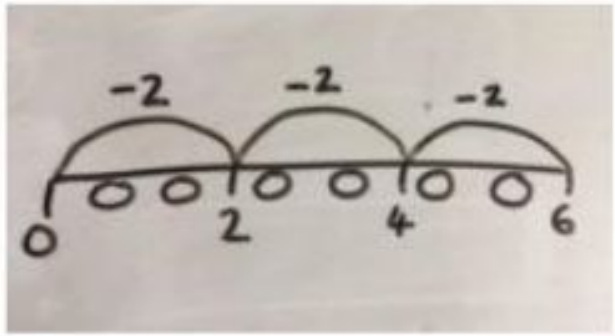
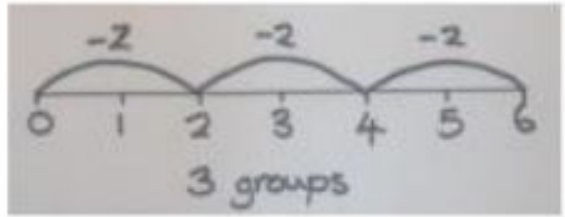
□ = 6 × 23

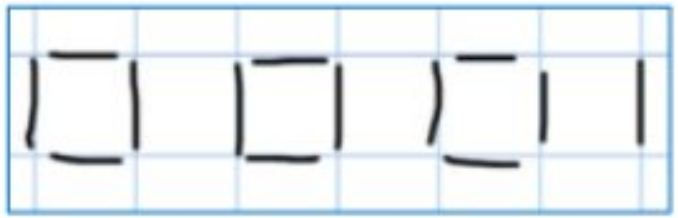
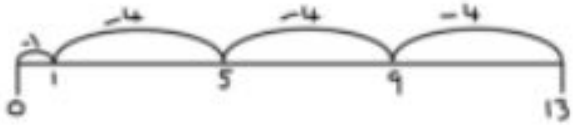
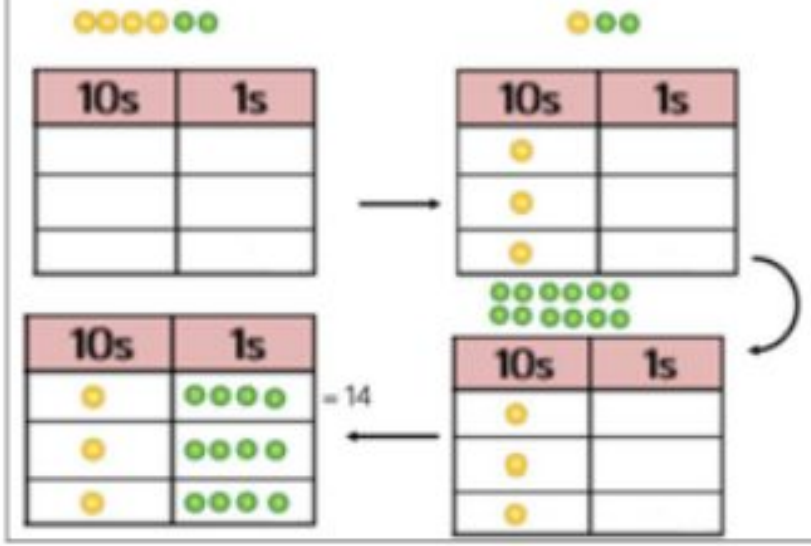
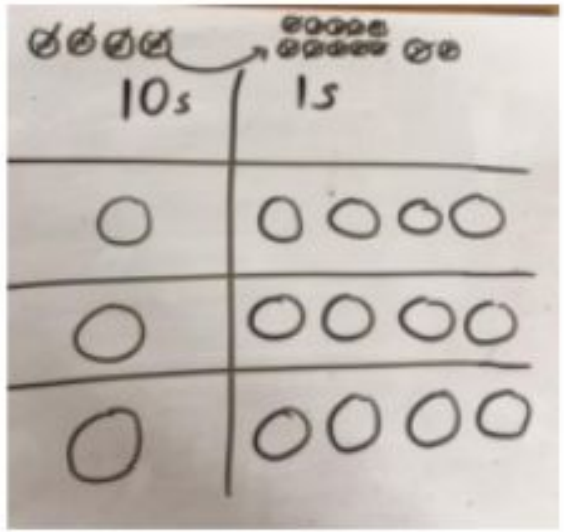
$$\begin{array}{r} 6 \\ \times\ 23 \\ \hline \\ \hline \end{array} \qquad \begin{array}{r} 23 \\ \times\ 6 \\ \hline \\ \hline \end{array}$$

What is the calculation?
What is the product?

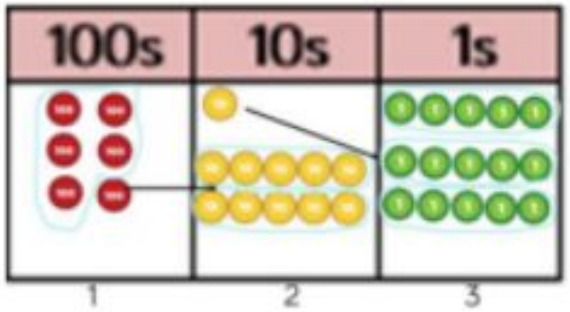
100s	10s	1s

Division

Concrete	Pictorial	Abstract
Sharing using a range of objects. 6 ÷ 2 	Represent the sharing pictorially. 	6 ÷ 2 = 3  Children should also be encouraged to use their 2 times tables facts.
Repeated subtraction using Cuisenaire rods above a ruler. 6 ÷ 2  3 groups of 2	Children to represent repeated subtraction pictorially. 	Abstract number line to represent the equal groups that have been subtracted. 

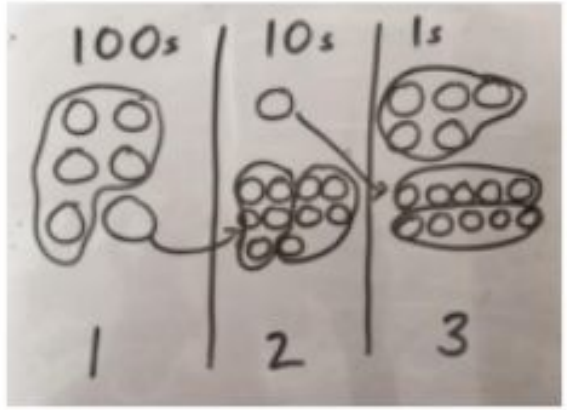
2d ÷ 1d with remainders using lollipop sticks. Cuisenaire rods, above a ruler can also be used. 13 ÷ 4 Use of lollipop sticks to form wholes- squares are made because we are dividing by 4.  There are 3 whole squares, with 1 left over.	Children to represent the lollipop sticks pictorially.  There are 3 whole squares, with 1 left over.	13 ÷ 4 = 3 remainder 1 Children should be encouraged to use their times table facts; they could also represent repeated addition on a number line. '3 groups of 4, with 1 left over' 
Sharing using place value counters. 42 ÷ 3 = 14 	Children to represent the place value counters pictorially. 	Children to be able to make sense of the place value counters and write calculations to show the process. 42 ÷ 3 42 = 30 + 12 30 ÷ 3 = 10 12 ÷ 3 = 4 10 + 4 = 14

Short division using place value counters to group.
615 ÷ 5



1. Make 615 with place value counters.
2. How many groups of 5 hundreds can you make with 6 hundred counters?
3. Exchange 1 hundred for 10 tens.
4. How many groups of 5 tens can you make with 11 ten counters?
5. Exchange 1 ten for 10 ones.
6. How many groups of 5 ones can you make with 15 ones?

Represent the place value counters pictorially.

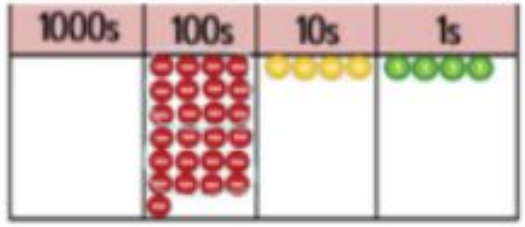


Children to the calculation using the short division scaffold.

$$5\overline{)615}\quad 123$$

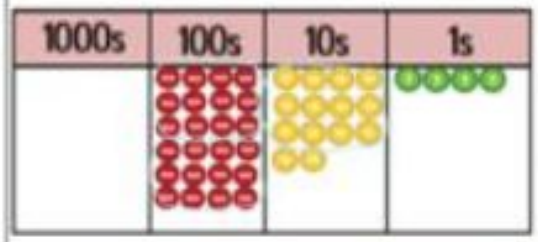
Long division using place value counters
2544 ÷ 12

We can't group 2 thousands into groups of 12 so will exchange them.



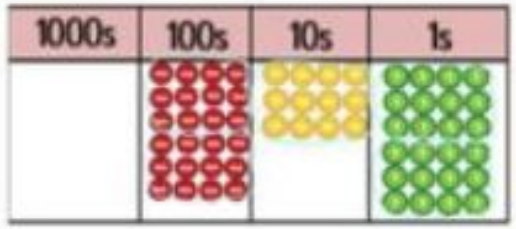
We can group 24 hundreds into groups of 12 which leaves with 1 hundred.

$$12\overline{)2544}\quad 02,\ 24,\ 1$$



After exchanging the hundred, we have 14 tens. We can group 12 tens into a group of 12, which leaves 2 tens.

$$\begin{array}{r} 021 \\ 12\overline{)2544} \\ 24 \\ \hline 14 \\ 12 \\ \hline 2 \end{array}$$

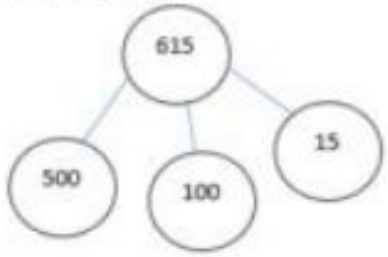


After exchanging the 2 tens, we have 24 ones. We can group 24 ones into 2 group of 12, which leaves no remainder.

$$\begin{array}{r} 0212 \\ 12\overline{)2544} \\ 24 \\ \hline 14 \\ 12 \\ \hline 24 \\ 24 \\ \hline 0 \end{array}$$

Conceptual variation; different ways to ask children to solve 615 ÷ 5

Using the part whole model below, how can you divide 615 by 5 without using short division?



I have £615 and share it equally between 5 bank accounts. How much will be in each account?

615 pupils need to be put into 5 groups. How many will be in each group?

$$5\overline{)615}$$

615 ÷ 5 =

□ = 615 ÷ 5

What is the calculation?
What is the answer?

Glossary - Addition and Subtraction

Addend - A number to be added to another.

Aggregation - combining two or more quantities or measures to find a total.

Augmentation - increasing a quantity or measure by another quantity.

Commutative – numbers can be added in any order.

Complement – in addition, a number and its complement make a total e.g. 300 is the complement to 700 to make 1,000

Difference – the numerical difference between two numbers is found by comparing the quantity in each group.

Exchange – Change a number or expression for another of an equal value.

Minuend – A quantity or number from which another is subtracted.

Partitioning – Splitting a number into its component parts.

Reduction – Subtraction as take away.

Subitise – Instantly recognise the number of objects in a small group without needing to count.

Subtrahend - A number to be subtracted from another.

Sum - The result of an addition.

Total – The aggregate or the sum found by addition.

Glossary - Multiplication and Division

Array – An ordered collection of counters, cubes or other item in rows and columns.

Commutative – Numbers can be multiplied in any order.

Dividend – In division, the number that is divided.

Divisor – In division, the number by which another is divided.

Exchange – Change a number or expression for another of an equal value.

Factor – A number that multiplies with another to make a product.

Multiplicand – In multiplication, a number to be multiplied by another.

Partitioning – Splitting a number into its component parts.

Product – The result of multiplying one number by another.

Quotient – The result of a division

Remainder – The amount left over after a division when the divisor is not a factor of the dividend.

Scaling – Enlarging or reducing a number by a given amount, called the scale factor